

Cursor in ASV since version 5

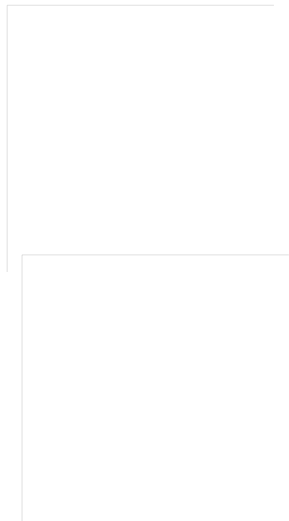
We can use predefined values for cursor property :

```
<g cursor="crosshair">  
<rect x="120" y="10" width="100" height="100" fill="pink"/>  
<text x="170" y="55" style="text-anchor:middle">crosshair</text>  
</g>
```

These predefined values are :

auto | default | crosshair | pointer | move | text | wait | help
e-resize | w-resize | n-resize | s-resize | ne-resize | se-resize | nw-resize | sw-resize

You can test this values :



User can define cursor with cursor element using PNG picture or SVG elements :

In defs section

```
<cursor id="MyCursor" x="18" y="18" xlink:href="learnsvg.png"/>
```

or with svg elements

```
<cursor id="MyCursor4" x="15" y="15">
  <circle cx="15" cy="15" r="10" fill="red">
    <animate attributeName="fill" begin="0" repeatCount="indefinite"
      dur="1" values="red;yellow;red"/>
  </circle>
</cursor>
```

To use this cursor element with cursor property

```
<g cursor="url(#MyCursor),default" transform="translate(-110,0)">
  <rect x="120" y="10" width="100" height="100" fill="yellow"/>
  <text x="170" y="45" style="text-anchor:middle">uri
    <tspan x="170" dy="1em">to</tspan><tspan x="170" dy="1em">cursor
      element
    </tspan>
    <tspan x="170" dy="1em">
      using 35x35 PNG
    </tspan>
  </text>
</g>
```

Some examples to test :

